

PALOS VERDES BASKETBALL ASSOCIATION

PLAYING RULES GIRLS' DIVISION 2019-20

1. **PVBA GIRLS' DIVISION PHILOSOPHY** The PVBA girls' division is a recreational basketball league for players of all athletic abilities to have an equal opportunity to learn basketball fundamentals, teamwork, and good sportsmanship in a fun and supportive environment created by coaches, parents, families, and friends. The division's rules are consistent with this philosophy and will be strictly enforced.
2. **CONDUCT OF COACHES** Coaches have the following expectations.
 - Know and follow the division's philosophy and rules
 - Inform their players and their players' parents of the division's philosophy and rules
 - Be a role model by treating their players with respect and courtesy, using appropriate language when addressing players, opposing coaches, referees, parents and spectators
 - Be a role model of good sportsmanship for their players, players on the opposing team, parents of both teams, spectators and referees
 - Create a fun and supportive environment wherein their players can thrive, learn, and grow as players and individuals

Coaches not meeting these expectations will not be asked to return as a coach for the girls' division.

3. **CONDUCT OF PARENTS & SPECTATORS** Parents and spectators are expected to demonstrate the highest level of sportsmanship and courtesy towards their children, their children's teammates, their children's teammates' parents, players & parents of the opposing team, spectators, coaches and referees.
4. **CONDUCT OF SCOREKEEPERS** The scorekeeper sits at the scorer's table and records the pertinent game information. Scorekeepers have the following expectations.
 - Do not coach
 - Do not address the coach or players of the opposing team
 - Do not address the referees unless it is to ask for a repetition or clarification of information or unless it is to inform the referee of game information, e.g., number of personal or team fouls
5. **ADOPTED RULES** CIF rules will be adopted in their entirety except as modified below.

6. **PRACTICES** The PVBA girls' division is a recreational basketball league, and team practice schedules should reflect this. The following rules govern practice schedules.
- **Pre-season practices** "Pre-season" is defined as the period of time starting with team formation and ending on the day of the first girls' division game. During this period, a team may have as many practices as practical for the coach, players, and families.
 - **In season practices** The "Season" is defined as starting with the first girls' division game and ending with the final girls' division game. During this period, a team may hold **one (1)** practice with a duration not to exceed **two (2)** hours. A team may have an extended warm-up not to exceed **one (1)** hour just prior to their scheduled game.
7. **GAME START TIME** It is important all games start on time. Therefore, games must start by five minutes after the designated starting time. Any team unable to place four (4) players on the floor by this time will forfeit the game.
8. **TIME PERIODS & TIMEOUTS** The duration of time periods is as follows.
- Games will be played in four 10-minute running time quarters.
 - The clock will be stopped during dead balls during the last three (3) minutes of the fourth quarter unless one team is ahead by 15 or more points.
- All games have one (1) minute between quarters and five (5) minutes between halves.
- Each team has two (2) time-outs per half. If the two (2) time-outs are not taken in the first half, they may not be taken in the second. Time-outs are limited to one minute.
9. **SHORTENED TIME PERIODS & COURT ACCESS** If the games do not run on schedule, the 10-minute running quarters will be shortened. Please abide by the one (1) minute between quarters and five (5) minutes between halves rule. In addition, if a team is waiting for a game, players should stay off the court during these times as clearing the court unnecessarily delays the game.
- In order to maintain an orderly game environment, no players or spectators are to enter the basketball court during stoppages in play, including timeouts and breaks between quarters and halves. This includes players awaiting their upcoming game on the same court; no team is allowed on a court until the immediately preceding game has concluded. It is the responsibility of each coach to be aware of and enforce this rule with both the players as well as the spectators of his/her team. Failure to observe and enforce this rule on a repeated basis will result in a warning to the coach from the Division Commissioner; repeated warnings can result in pre-game technical fouls being called in the judgment of the officiating crew, which cannot be appealed.
- In addition to the rule above, all coaches of teams awaiting their upcoming game are instructed to keep their players away from the baseline area of games in progress so as not to create a safety hazard for the players in the ongoing game. Other suitable gathering spots exist inside and outside each of the gyms in which PVBA games are played. Coaches should also keep their players from dribbling or bouncing balls inside the gym while another game is being played.
10. **OVERTIME** In the event the score is tied at the end of regulation time, a three (3) minute overtime will be played with the clock stopped when the ball is out of play.

- Time-outs are not carried over from regulation play. One (1) time-out per team per overtime period is allowed.
 - If the score is tied at the end of the first overtime period, a sudden death, started with a jump ball, play-off will follow with the first team opening a two-point lead declared the winner. A one (1) minute break will be allowed for every three (3) minutes of sudden death play-off.
11. **THREE SECOND RULE** Offensive players may be in the key for no more than three (3) seconds.
12. **THE FIVE-SECOND CLOSELY GUARDED RULE** A five (5) second closely guarded violation may be called against an offensive player with the ball when that player is guarded closely for five (5) seconds or more and does not pass, shoot, or dribble within that time.
13. **THE TEN-SECOND RULE** The ten (10) second rule is in effect for the entire game. The backcourt count begins when a player legally touches the ball. The offensive team then has ten (10) seconds to cross the half court line. This rule is implemented as follows.
- **2nd & 3rd Grade** The ten (10) second rule is in effect during the last three (3) minutes of the game ONLY.
 - **4th & 5th Grade** The ten (10) second rule is in effect for the entire game.
 - **6th, 7th & 8th Grade** The ten (10) second rule is in effect for the entire game.

A timeout taken in the backcourt will not reset the ten-second time.

14. **FULL COURT PRESS** The following rules govern full court pressing.
- **2nd & 3rd Grade** Backcourt defense is not allowed at any time.
 - **4th & 5th Grade** Backcourt defense is allowed in the fourth quarter only.
 - **6th, 7th & 8th Grade** Backcourt defense is allowed for the entire second half only.
15. **DEFENSE** The following rules govern defense.
- **2nd & 3rd Grade** Man-to-man defense is required for the entire game.
 - **4th & 5th Grade** Man-to-man defense is required for the first half of the game. A zone or man-to-man defense is allowed in the second half of the game.
 - **6th, 7th & 8th Grade** Man-to-man defense is required for the first half of the game. A zone or man-to-man defense is allowed in the second half of the game.

Man-to-man defense The purpose of this rule is to teach the players to play man-to-man defense. It is also the responsibility of the coach to ensure that his/her team plays accordingly.

When man-to-man defense is played, each player must always be guarding another player, not necessarily a specific player. Each individual player need not be guarded. Double or triple teaming of any opposing player (even a player without the ball) is allowed. No defensive player needs to guard an offensive player who is outside the three-point arc or more than twenty feet from the basket where there is no arc on the floor.

If a coach believes that a zone defense is being played in the place of the required man-to-man, then that coach should express his/her opinion to the referees and expose the zone. At the time of the first violation of this rule, the referee will issue a warning. From the second and subsequent violations, technical fouls will be assessed. This violation is a Team Foul not a Personal Foul.

16. **SUBSTITUTION RULE** Unlimited substitution will be allowed but within the limits stated below. Substitutes must enter the game by reporting to the scorer's table.
- A. **Each player must start, play continuously, and finish at least two (2) full quarters of every game. Every player must sit out one complete quarter.** Adding playing time from multiple portions of quarters does NOT satisfy the Substitution Rule (e.g., playing half of the 1st quarter and half of the 2nd quarter does equal playing one quarter to satisfy the Substitution Rule). The only exceptions to the Substitution Rule will be if 1) a player fouls out, 2) is injured and cannot play, or 3) one team has six (6) or less players.
 - B. If one team has six (6) players, and the other team has six (6) or more players available, BOTH teams will be limited to 3½ quarter MAXIMUM playing time per player.
 - C. If one team has five (5) players, the Substitution Rule is waived for BOTH teams with the following exception. Each player on the team with more than five (5) players must still start, play continuously, and finish at least two (2) full quarters, but players do not have to sit out a quarter.
 - D. For the purposes of the Substitution Rule, the number of players on each team is determined by the number of players present at the start of the game. This number is frozen for the entire game. If players arrive after the start of the game, those players should play two full quarters or for the remainder of the game if they arrive during the 3rd or 4th quarter.
 - E. **Summary**
Minimum Playing Time (all games, any number players) = 2 complete start-to-finish quarters
Maximum Playing Time (7 or more players on BOTH teams) = 3 complete quarters
Maximum Playing Time (6 players on ONE team) = 3½ quarters (applies to both teams)
Maximum Playing Time (5 players on ONE team) = 4 quarters (applies to both teams)

<p>Any violation of these rules NEED TO REPORTED TO THE GIRLS' DIVISION COMMISIONER within three (3) days AND will result in a forfeit of the game.</p>
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17. **GUESTING** "Guesting" is defined as borrowing a player from one team to play a game for a different team. The following rules govern guesting.
- Guesting may only be done with PVBA players. No outside players may guest.
 - Guesting may only occur within the age group division or with guest players from a younger division. No guesting is permitted from an older age group.
 - The opposing coach is to be informed and must approve a guesting player before the start of the game. Failure to obtain approval of the opposing coach before the start of the game will result in forfeit of the team with the guesting player.
 - A guest player may be used only when the host team has four (4) or fewer players.
 - The maximum number of guest players is two (2).

18. **PERSONAL FOULS** Each player is allowed **five (5) personal fouls**. A player is disqualified on the fifth personal foul and may not reenter the game. A team must be able to field a minimum of three (3) players in order to complete a game. Should disqualifications/injuries result in a team being left with only two (2) available players, the game will be declared a forfeit in the favor of the opposing team.
19. **TEAM FOULS**
The following rules apply to team fouls.
- A. The "one and one" rule applies when the seventh (7) team foul is committed in each half.
- B. If a Coach is called for a Technical Foul, it counts as a Team Foul. If a coach is called for a second Technical Foul during the same game, he or she will be asked to leave the gym and banned from attending the next scheduled game. Failure to observe this rule will result in the revocation of coaching privileges, at the discretion of the Division Commissioner.
20. **FOUL LINE** Foul shot will be taken from the following locations.
- **2nd & 3rd Grade** Players will take foul shots from a distance two (2) feet closer to the rim from the regulation foul line or a distance deemed appropriate by the referees.
 - **4th & 5th Grade** Players will take foul shots from a distance one (1) foot closer to the rim from the regulation foul line or a distance deemed appropriate by the referees.
 - **6th, 7th & 8th Grade** Players will take foul shots from the regulation foul line.
21. **2nd & 3rd Grade 3v3 Rules**
- At the start of each possession, the basketball starts at the top of the key. The player "checks" the ball with the opposing player and must pass the ball into play. The player starting with the ball CANNOT start dribbling. The defensive player guarding the player starting with the ball should give the offensive player enough space to pass the ball. If this rule is violated by the offense, possession changes to the other team.
 - At the change of each possession (made basket or rebound by the other team or foul, etc.), the basketball starts at the top of the key. After a made basket, the other team gets possession; no "make it, take it."
 - At the change of possession, substitutions may be made.
 - Score will not be kept during 3v3 games.
22. **REGULAR SEASON CHAMPIONSHIP** The winner of the regular season will be determined based upon final league standings. Trophies will be given to the top two (2) teams of each division.
- In the event two (2) teams tie in position standings, the team that won the game(s) played during the "head-on" season competition shall be the winner of the tie.
 - In the event more than two (2) teams tie in position standings, the team(s) that won the game(s) played during the "head-on" season competition shall be the

winner of the tie.

- If a tie still exists, the teams remaining in the tie shall be declared the winners.
- Point differentials of games will not be used to break ties.
- **EXCEPTION: 2nd & 3rd Grade** 2nd& 3rd graders will not have a regular season championship.

23. **PLAYOFF TOURNAMENT** A final season playoff tournament will be held. Division Commissioners will determine seeding for the tournament.

- **EXCEPTION: 2nd & 3rd Grade** 2nd& 3rd graders will not have a playoff tournament.